



Charles Platon

Computer Science student specializing in frontend engineering, immersive game development, and 3D asset creation. Passionate about bridging the gap between technical system constraints and seamless, user-centric gameplay. An advocate for Clean Code and Agile methodologies, I am dedicated to delivering high-performance applications that transform technical requirements into visually compelling digital experiences designed to maximize user engagement.

EDUCATION

COLLEGE 2023-PRESENT

University of Cabuyao

Senior High School 2021-2023

Saint Matthew Montessori and Science High School

- WITH HONORS

High School 2017 - 2020

Saint Matthew Montessori and Science High School

- WITH HONORS

Elementary 2011 - 2017

Saint Matthew Montessori and Science High School

CONTACT

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📍 Brgy. Marinig, Cabuyao, Laguna

EXPERTISE

Hard Skills

- Frontend development
- Game Development & 3D Modeling
- UI/UX Design Implementation
- Procedural Content Generation

Soft Skills

- Continuous Learning
- Adaptability
- Active Listening

REFERENCES

CHRISTIAN M. BAÑA

Professor, University of Cabuyao
09524734579 | cmbana@pnc.edu.ph

EXPERIENCE

Dev Kada Hackathon MAY 2026 - PRESENT

Dev kada Online Hackathon

Quiz Bee Champion FEBRUARY 2026

ASSOCIATION OF COMPUTER SCIENCE STUDENTS

LagunaTech MAY - 2024

ASSOCIATION OF COMPUTER SCIENCE STUDENTS

LATEST SEMINAR ATTENDED

University of Cabuyao - College of Computing Studies

“Thesis & Capstone Ready – Preparing 3rd Year Students

- January 10, 2026

